

The book was found

Programming With The Kinect For Windows Software Development Kit (Developer Reference)



Synopsis

Create rich experiences for users of Windows 7 and Windows 8 Developer Preview with this pragmatic guide to the Kinect for Windows Software Development Kit (SDK). The author, a developer evangelist for Microsoft, walks you through Kinect sensor technology and the SDKâproviding hands-on insights for how to add gesture and posture recognition to your apps. If youâre skilled in C# and Windows Presentation Foundation, youâll learn how to integrate Kinect in your applications and begin writing UIs and controls that can handle Kinect interaction. This book introduces the Kinect for Windows Software Development Kit to developers looking to enrich applications they build for Windows 7 and later with human motion tracking. Teaches developers with core C# and WPF skills how to program gesture and posture recognition in Kinect. Describes how to integrate 3D representation on top of a real scene. Provides expert insights and code samples to get you up and running.

Book Information

Series: Developer Reference

Paperback: 224 pages

Publisher: Microsoft Press; 1 edition (September 25, 2012)

Language: English

ISBN-10: 0735666814

ISBN-13: 978-0735666818

Product Dimensions: 7.3 x 0.5 x 9.1 inches

Shipping Weight: 14.1 ounces (View shipping rates and policies)

Average Customer Review: 4.2 out of 5 starsÂ Â See all reviewsÂ (4 customer reviews)

Best Sellers Rank: #1,205,842 in Books (See Top 100 in Books) #34 inÂ Books > Computers & Technology > Software > Voice Recognition #63 inÂ Books > Computers & Technology > Digital Audio, Video & Photography > Speech & Audio Processing #87 inÂ Books > Computers & Technology > Computer Science > AI & Machine Learning > Expert Systems

Customer Reviews

It is a small book for experienced developers. In my particular case, it is a great addition to my library. The first four chapters are still somewhat considered basic in my opinion but very useful. Especially if you haven't ever use the Kinect. Note that the book is all based in C# and WPF. While it is ok, I'm just a C++ Lover, so I wish everything was in C++.The real meat of the book starts in Chapter 5 in terms of gestures and postures.Also, the price of the book here in makes it extremely

tempting to buy it. It is only 17.

How do I do multiple players? That's the one material I did not see covered but this is more than likely going to be covered in a new book. Overall, great book! I recommend for anyone looking for learning the basic of Kinect. It goes through everything in a detailed manner such as gestures and such.

The Kinect Toolbox framework has been very useful for me, yet the book does not give much. It is an extended version of source code comments.

It's great and fun!! Learn and maximize experience with the Microsoft Kinect for hours and hours of fun!! Simply great!! Thanks!!!

[Download to continue reading...](#)

Programming with the Kinect for Windows Software Development Kit (Developer Reference)
WINDOWS 10: WINDOWS 10 COMPANION: THE COMPLETE GUIDE FOR DOING ANYTHING
WITH WINDOWS 10 (WINDOWS 10, WINDOWS 10 FOR DUMMIES, WINDOWS 10 MANUAL,
WINDOWS ... WINDOWS 10 GUIDE) (MICROSOFT OFFICE) Software Engineering Classics:
Software Project Survival Guide/ Debugging the Development Process/ Dynamics of Software
Development (Programming/General) Windows 10: User Guide and Manual 2016 - Everything You
Need To Know About Microsoft's Best Operating System! (Windows 10 Programming, Windows 10
Software, Operating System) Win32 Software Development Kit for Windows NT(preliminary)
Windows 10: The Ultimate User Guide To Microsoft's New Operating System - 33 Amazing Tips
You Need To Know To Master Windows 10! (Windows, Windows 10 Guide,General Guide)
Windows 10 For Beginners: Simple Step-by-Step Manual On How To Customize Windows 10 For
Your Needs.: (Windows 10 For Beginners - Pictured Guide) ... 10 books, Ultimate user guide to
Windows 10) Group Policy: Management, Troubleshooting, and Security: For Windows Vista,
Windows 2003, Windows XP, and Windows 2000 Windows Command-Line for Windows 8.1,
Windows Server 2012, Windows Server 2012 R2 (Textbook Edition) (The Personal Trainer for
Technology) Microsoft Management Console Design and Development Kit (DV-MPE Software
Development Kits) Microsoft ODBC 3.0 Software Development Kit and Programmer's Reference:
Everything You Need to Build Easy Database Connectivity Into Your Applications Making Things
See: 3D vision with Kinect, Processing, Arduino, and MakerBot (Make: Books) MCPD Self-Paced
Training Kit (Exams 70-536, 70-528, 70-547): Microsoft® .NET Framework Web Developer Core

Requirements: Microsoft .Net Framework Web ... Requirements (Microsoft Press Training Kit)
Developing International Software for Windows 95 and Windows NT (Microsoft Programming
Series) Agile Software Development with Scrum (Series in Agile Software Development)
Programming Microsoft® Visual Basic® .NET (Core Reference) (Developer Reference) Delphi
Programming EXplorer: Master Cutting-Edge Visual Software Development for Windows WIN32
Network Programming: Windows(r) 95 and Windows NT Network Programming Using MFC
Microsoft Windows NT Server 4.0 Resource Kit Supplement 4 (It-Resource Kit) MCITP Self-Paced
Training Kit (Exam 70-622): Supporting and Troubleshooting Applications on a Windows Vista®
Client for Enterprise Support ... Technicians (Microsoft Press Training Kit)

[Dmca](#)